FIFA 20 Ultimate Team

Tournament (Singapore) Official Ruleset

13 & 14 June 2020

Overview

- The MyRepublic GAMER Arena 2020 Season 2 FIFA20 Tournament is a 1v1 online tournament that will be held on 13 & 14 June 2020 (Saturday & Sunday).

- This ruleset governs the eligibility, requirements, tournament format and other guidelines to ensure a fair and enjoyable tournament for all participants.

- Tournament organisers reserve the right to change these rules at any time to ensure fair play.

Terminology

- A **Game** is a single round or match.

- In a **Best of 1 Series**, the first player to win a game is declared the winner.

- In a **Best of 3 Series**, the first player to win two games is declared the winner.

- In a **Double Elimination** format, there are 2 brackets - Winners' and Losers'. Players start the tournament in the Winners' bracket, and any Player that loses in the Winners' bracket drops down to the Losers' bracket. A Player that loses in the Losers' bracket is eliminated from the tournament.

General Rules

Participant Eligibility

Players must meet the following requirements to be eligible to participate in the MyRepublic GAMER Arena 2020 Season 2 FIFA20 Tournament:
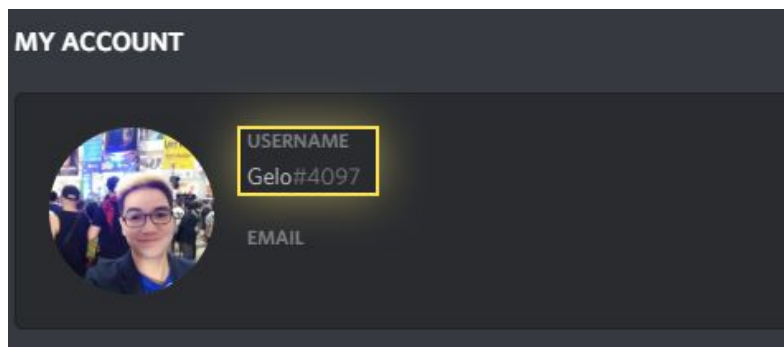
1) The player is currently a Singaporean Citizen, Permanent Residents or Long Term Pass Holder OR an Indonesian Citizen, Permanent Residents or Long Term Pass Holder.

2) The player must currently be residing in Singapore or Indonesia during the duration of the tournament.

3) The player must be able to provide official tax documentation or identification on request.

Language

- English is the operating language of the tournament

- Players must be able to communicate with the tournament administrators in English.

- If the player is unable to do so, they may be disqualified from the tournament.

Discord

- The tournament will be primarily organised through the MyRepublic GAMER Arena Discord Channel.

- Players **must** have a Discord account, and must ensure that their account is accurately entered during the tournament registration process.

Registration

- Participants must register via the tournament's registration page on Challonge here.

- Registrations via other methods will not be accepted except in exceptional circumstances, such as the Challonge registration page going offline, as determined by tournament organisers.

- In such cases, GAMER Arena's tournament organisers will provide information on registration through GAMER Arena Discord Channel, MyRepublic GAMER Facebook Page and/or MyRepublic GAMER Instagram accounts.

- Players who do not submit all required information may be disqualified from the tournament.

Contactability

- Players must remain contactable throughout the tournament.

Cheating

- GAMER Arena strictly forbids any acts of cheating or means of gaining an unfair advantage during the tournament.

- Players found cheating during any of the GAMER Arena tournaments will be penalized, which may also result in the immediate disqualification and/or ban from current and future GAMER Arena tournaments run by the organizers.

- GAMER Arena's tournament organisers have the final say in determining the veracity of cheating during the tournament, as well as its consequences.

Player Conduct

- It is very important to MyRepublic that every player behaves respectfully to fellow competitors, tournament organisers and audiences of GAMER Arena.

- Serious action will be taken against a player for any instances of harassment, including (but not limited to) verbal abuse, hate speech, threats, sexualised comments, or intimidation.

- Player names and logos must also comply with these conduct guidelines.

- Tournament organisers reserve the right to disqualify or ban players for current and future GAMER Arena tournaments as necessary if these rules are flouted.

Game Version

- All games are to be played using the latest version of the game to participate in the tournament.

- To avoid delays, players bear the responsibility of installing any game updates before the start of the Tournament.

Tournament Rules

The tournament will adhere to the rules of the FIFA 20 Global Series as a guideline for rulings not covered in this document. You can refer to the rules here: FIFA 20 Global Series Official Rules.

Format

- The tournament has two stages - Winner's bracket (upper bracket) and Loser's bracket (lower bracket).

    - **Winner's bracket (upper bracket**) will be played as a best-of-3 series within a double-elimination bracket.

    - **Loser's bracket (lower bracket**) will be played as a best-of-1 series within a double-elimination bracket.

    - In the event of a draw, both players will play the 2nd match and the first player to score the first goal will win.

Squad Requirements

- Your squad's overall rating must be 86 or lower as calculated and shown in-game at the start of the match.

- Your squad can include up to a maximum of 3 ICONs total, including your subs.

- All players on your squad, including your Subs, must have an overall rating of at least 75 each.

- You cannot have a player with an overall rating above 86 in your subs.

- The following items are prohibited:

    - Loan Players
    - All Training items
    - All FIFA Pro items (99 rated items given to Football Professionals in their own likeness)

- Players should also check their opponent's squad rating before the game starts. They can do so by:

○ Going to the FUT Hub

○ Select Play > Friendlies > Couch Play, and choose your friend's squad to view.

● A player that is found in violation of the squad building requirements will be given a game loss with a 0-3 score.

● Players must use the Squad named during tournament registration.

Finalists Uploading Footage

● Finalists will be required to upload their tournament footage. They can refer to this step by step guide here: http://ior.ad/6ORn

Accounts and Players

● Players must participate in the tournament with the same Playstation Network account that they registered with on Challonge at all times, even if they possess multiple Playstation Network accounts.

Player Attendance

● To confirm their Player's attendance on the day of the Tournament, Players must check-in on Challonge 1 hour before the tournament begins.

● Players that do not turn up on time will be automatically disqualified and removed from the Tournament brackets.

Match Results

● Once a match has concluded, the Players must report the results on Challonge, as well as send a screenshot of the endgame results through a private message to tournament organisers on Discord.

Match Breaks

● To ensure a smooth tournament, players are recommended to avoid going for breaks in-between matches in a series.

● Should there be an urgent matter that needs a player's attention, the player can contact the tournament organiser between match series to request for a break.

● Tournament organisers will grant breaks at their discretion.

● Players should remain contactable even during a break.

Disconnections

- If a player experiences a connection interruption, application crash, phone crash or other technical problems not within their control, they must return to the game as soon as possible and continue playing.

- If a player leaves a match before a winner has been determined (except in instances of connectivity-related disconnections), that player forfeits the match.

- Players who intentionally leave a match may be subject to disqualification.

- Tournament organisers reserve the right to call for a rematch with the same draft in appropriate circumstances that prevent the match from being concluded properly.

- Players should alert a tournament organiser admin in the event that a player disconnects during their match.